Field Experience Log & Reflection
Instructional Technology Department

Candidate: Cynthia Reneau	Mentor/Title:	School/District: Darlington School/Private
Field Experience/Assignment: Multimedia Project	Course: **ITEC-7445**	Professor/Semester: **Moore**

Part I: Log

Date(s)	Activity/Time	PSC Standard
3/4/2012	Complete the Pre-Plan for the WebQuest. [5 hours]	(2.5, 3.4, 2.1)
4/7/2012	Webquest design and research (6 hours)	(2.1, 2.3, 2.6, 3.4, 4.2)
4/8/2012	Webquest design – Pages set up, HTML coded for CSS (4 hours)	(2.1, 2.3, 2.6, 3.4, 4.2)
4/14/2012	Webquest design – Pages filled with information, Screen casting done for videos, Videos uploaded to Youtube (6 hours)	(2.1, 2.3, 2.6, 3.3, 3.4, 4.2, 6.1)
4/15/2012	Webquest design – Pages filled with information, google does set up and tested (6 hours)	(3.3, 6.1)
4/17/2012	Implementation planning – Discussing with teachers the aspect of implementing into their classes, planning COW usage and how students schedules will work with this webquest (3 hours)	(6.3, 3.1, 3.2, 3.5, 3.7, 4.1, 2.5)
4/20/2012	Webquest Rubric Development – meet with teachers on their grading expectations (2 hours)	(2.7)
4/21/2012	Webquest Presentation preparation- Finalize project, check for links and design work. (3 hours)	(6.3, 3.1, 3.2, 3.5, 3.7, 4.1, 2.5)
4/28/2012	Multimedia Final Report writing (4 hours)	6.3, 3.1, 3.2, 3.5, 3.7, 4.1, 2.5)
	Total Hours: [39 hours]	

DIVERSITY (Place an X in the box representing the race/ethnicity and subgroups involved in this field experience.)								
Ethnicity	**P-12 Faculty/Staff**				**P-12 Students**			
	P-2	3-5	6-8	9-12	P-2	3-5	6-8	9-12
Race/Ethnicity:								
Asian								
Black							x	
Hispanic			x					
Native American/Alaskan Native							x	
White			x				x	
Multiracial			x					
Subgroups:								
Students with Disabilities								
Limited English Proficiency								
Eligible for Free/Reduced Meals								

Part II: Reflection

CANDIDATE REFLECTIONS:
(Minimum of 3-4 sentences per question)

1. Briefly describe the field experience. What did you learn about technology facilitation and leadership from completing this field experience?

This field experience was a webquest designed for 6-8th grade students to learn how to budget their lives. It helped them to know the importance of real life experiences as well as learn some basic budgeting skills.
This project helped me work better as a technology leader to develop projects for teachers to implement technology into their classroom. This allowed me to take 2 subjects, math and social studies and use them for students to not only gaining real life skills but also accomplishing goals for the classroom by using a project based learning platform.

2. How did this learning relate to the knowledge (what must you know), **skills** (what must you be able to do) **and dispositions** (attitudes, beliefs, enthusiasm) **required of a technology facilitator or technology leader? (Refer to the standards you selected in Part I. Use the language of the PSC standards in your answer and reflect on all 3—knowledge, skills, and dispositions.)** This project related to the basic technology skills that a technology leader should know. It helped me learn research, design work and basic video and HTML skills. (2.1, 2.3, 2.6, 3.3, 3.4, 4.2, 6.1
It helped me work with teachers and understand their accomplishments of the classroom and to implement the technology into their curriculum. It made me have a good attitude toward teachers to have an understanding of what goes on in the classroom to help me be a better technology leader. (PSC 2.7)

3. Describe how this field experience impacted school improvement, faculty development or student learning at your school. How can the impact be assessed?

This project improved my relationship with teachers to have an overall better understanding for teachers of project based learning. Teachers were able to help their students with basic internet and google docs skills because of their own development in the subject areas. I was able to asses this by the implementation of the project and evaluating students and teachers instructing on using the project itself in the classroom.